[size=120][b]Hello Forgotten Elements community today I propose you one of my last post Mercenary, Mount, Possession Beast System I hope you will enjoy and Marlon could hear me[/b][/size]

[size=200]Mercenary [/size]

[size=120]Mercenary follow you and auto attack your enemy, they could wear Helm, Armor, Glove and Shoes

You can see their stats, give them things or know when they level up, it came down to the phrase "I feel stronger." You do not know exactly what improvements had been a mercenary.

The O key is the shortcut of mercenary

In terms of objects that you can give them, you will think. In fact, do not give a great arc of a mercenary level 3. You can equip your mercenary with a helmet, armor, shoes, gloves and weapons you've found or purchased. All work their magical properties. You will also be logical and respect the character to start your mercenary. An archer wills not bow and an ax, for example.

Mercenaries are an infinite amount of mana, so you do not need to feed them at that level.

Unfortunately, if your mercenary dies, you can not find the items he was carrying. However, you will be able to resurrect in town for a certain amount of money (15,000 gold maximum). When he returns to life, he will find all the objects. You can very well take several days to revive. As long as you do not rent a new mercenary, you may very well pay to resuscitate one who was with you until now. If it is you who come to die, the mercenary will die automatically.

Finally, note that the mercenaries will go with you now acts and difficulty levels. So you can keep a mercenary for the life of your character.

I propose 5 Kind of Mercenaries:

-One Summuner for tank

-One Fighter for deal Massive Damage

-One Elementalist for do Damage in high area

-One Guardian for stun, slow enemy, Freeze enemy, Gardian Have bad damage and he have +15 Lucks on the Guardian

-One Paladin who make only Aura for become better like Aura of defence, Aura of accuracy, Aura of Fast Move, Aura -40@ All Res, Aura Of Life, Aura of Critical, Paladin deal bad damage and he have +15 Lucks On The Paladin but you can get only one Active aura, you will have the possibility the one you want

As your character mercenary get XP for have better stats, items, Skill Level

Every 4 Levels the skill of your Mercenary raise of 1 for he could deal better damage / better aura etc...[/size]

[img]http://i56.tinypic.com/2dioqw1.jpg[/img]

[size=200]Mount [/size]

[size=120]I propose horse like mount for stay in the forgotten elements spirit

The H key is the shortcut of Horse

Your horse is able to have auto loot for items and he have his own bag he can have auto loot of potion, purple, yellow, secret map, skillitem, etc..

It mean you don’t need to click for get the item you need its automatically when you walk on the items. You can choose what auto loot you want Example: you want to have only auto loot purple/legendary. You valid them and why you will walk on item your horse will take automatically all purple and legendary

Your horse could get xp as a normal skill more when you kill monster with your horse your horse get

More your horse raises of level more he run quickly and his life/defense raise.

Horse can get only use Bridle as item, Briddle can raise Fast Move, Resistance, Life, Endurance, Percent Damage and his skin become better he have longer swamp on his armor skin, his eyes become red or something ^^[/size]

[img]http://i52.tinypic.com/14wpueo.jpg[/img]

[img]http://i56.tinypic.com/jjlphz.jpg[/img]

[size=200]Possession Beast System[/size]

[size=120]I Propose this idea for Balance the game to UBER WORLD BOSS

You will have the possibility to transform yourself to a huge MONSTER for last 30 Seconds your skill will deal 2X Damage, your Life will be 2X better

You cant use possession Beast in PVP but you can use Possession Beast every 5 Minutes but you can to transform yourself level 30-40+

[img]http://i55.tinypic.com/if06dk.jpg[/img][/size]

[b][size=200]If you want to follow my Ideas:

http://forgottenelements.phpbb8.de/post3736.html#p3736

http://forgottenelements.phpbb8.de/post3739.html#p3739

http://forgottenelements.phpbb8.de/post3735.html#p3735 [/size][/b]

[b][size=110]HAPPY CHRISTMAS,[/size]

[size=200][color=#FF0000]BLooDBuRNiNG[/color][/size][/b][/align]